PlayStation 3 Setup
(3GM2WN)
Playstation 3 Setup

There are two ways of allowing your Playstation 3 to communicate with the internet. One is through port forwarding and the other is through the DMZ feature. Port forwarding will enable specified ports on the router to get access to your Playstation 3 to communicate with the internet as if they were directly connected by allowing access through. Setting your Playstation 3 as a DMZ host opens all the ports on the router to allow access to a designated device.

Before you configure the router, you will need to set a static IP address on your PlayStation. Follow the instructions at the link below to set a static IP address on your Playstation:

http://portforward.com/networking/staticip-ps3-playstation-3.htm

You can use an IP address like 192.168.20.100 for example.

You can only forward a port to one location (IP address).

In some cases, this may cause issues when multiple LAN devices (computers, game consoles, or VOIP ATAs) attempt to use online gaming as same time or make multiple VOIP service connections.

In these cases, you would need to use an alternate port for any subsequent connections after the first device.

Please consult your VOIP provider or game manufacturer for assistance with this.
Setting the Playstation 3 as the DMZ Host


2. Enter admin as both the username and password then click Login.

3. Click on Switch to advanced view option at the bottom right hand side of the screen.

4. Select the Forwarding Rules menu then click the Miscellaneous option.
5. Tick the **Enable** and enter the static IP address of the PlayStation 3 in the **IP Address of DMZ Host** field. In this example, *192.168.20.100* is the IP address of the PlayStation 3.

![NetComm 3GM2WN – 3G/4G Wireless N150 Router m2](image)

<table>
<thead>
<tr>
<th>Item</th>
<th>Setting</th>
<th>Enable</th>
</tr>
</thead>
<tbody>
<tr>
<td>IP Address of DMZ Host</td>
<td>192.168.20.100</td>
<td>✔️</td>
</tr>
<tr>
<td>UPnP setting</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

6. Ensure the UPnP setting **Enable** box is **unticked**.

7. Click on the **Save** button.

8. Reboot the router. (See the last page of the guide for rebooting instructions)
**Adding Port Forwarding Rules for PlayStation 3**


![Login Screen](https://via.placeholder.com/150)

2. Enter **admin** as both the username and password then click **Login**.

3. Click on **Switch to advanced view** option at the bottom right hand side of the screen.

![Advanced View](https://via.placeholder.com/150)

4. Select the **Forwarding Rules** menu then click the **Virtual Servers** option.
5. Enter the **port number** or port range into the *Service Port* field.

   *The ports for PlayStation 3 are: 80, 443, 3478, 3479, 3480, 3658, 8080*

6. Enter the IP address of the PlayStation 3 that you wish to port forward to in the *Server IP* field. In this example, the IP address of the PlayStation 3 is 192.168.20.100

7. Ensure that the box is **Ticked** (✓) in the *Enable* field.

8. Ensure that the *Use Rule#* field is set to **(0) Always**.

9. Click the **Save** button.

10. Reboot the router. (See the last page of the guide for rebooting instructions)
Rebooting the 3GM2WN

1. In the Advanced View, select the **Toolbox** menu then click the **Reboot** option.

2. Click **OK** when prompted to confirm.