XBox Setup
(NB16WV-02)
XBox Setup

There are two ways of allowing your XBox to communicate with the internet. One is through *port forwarding* and the other is through the *DMZ* feature. Port forwarding will enable specified ports on the router to get access to your XBox to communicate with the internet as if they were directly connected by allowing access through. Setting your XBox as a DMZ host opens all the ports on the router to allow access to a designated device.

Before you configure the router, you will need to set a static IP address on your XBox. Follow the instructions at the link below to set a static IP address on your XBox:

http://portforward.com/networking/staticip-xbox360.htm

You can use an IP address like 192.168.20.100 for example.

⚠️ You can only forward a port to **one** location (IP address).

In some cases, this may cause issues when multiple LAN devices (computers, game consoles, or VOIP ATAs) attempt to use online gaming as same time or make multiple VOIP service connections.

In these cases, you would need to use an alternate port for any subsequent connections after the first device.

Please consult your VOIP provider or game manufacturer for assistance with this.


**Setting the XBox as the DMZ Host**


2. Enter `admin` as both the username and password then click **Login**.

3. Click on **Switch to advanced view** option at the bottom right hand side of the screen.
4. Select the **Forwarding Rules** menu then click the **Miscellaneous** option.

5. Enter the static IP address of the Xbox in the **DMZ Host IP Address** field. In this example, 192.168.20.100 is the IP address of the XBox.

6. Click on the **Save/Apply** button.

7. Reboot the modem. (See the last page of the guide for rebooting instructions)
Adding Port Forwarding Rules for XBox


2. Enter **admin** as both the username and password then click **Login**.

3. Click on **Switch to advanced view** option at the bottom right hand side of the screen.
4. Select the **Forwarding Rules** menu then click the **Virtual Servers** option.

5. Enter the **port number** or port range into the **Service Port** field.

   *The ports for XBox are: 53, 80, 88, 1863 and 3074*

6. Enter the IP address of the XBox that you wish to port forward to in the **Server IP** field. In this example, the IP address of the XBox is 192.168.20.100

7. Ensure that the box is **Ticked** (✓) in the **Enable** field.

8. Ensure that the **Use Rule#** field is set to **(0) Always**.

9. Click the **Save** button.

10. Reboot the modem. (See the last page of the guide for rebooting instructions)
Rebooting the NB16-02WV

1. In the Advanced View, select the Toolbox menu then click the Reboot option.

2. Click OK when prompted to confirm.